

Nominations & Appointment Committee Member

Position Description

The Nominations and Appointments Committee Members are responsible to: a) stimulate nominations and at the same time, keep track of under-representation of key populations for future nominations. Committee members are not allowed to submit nominations or provide seconds for elections under their purview; b) establish a connection to the major boards and committees in order to generate Member-at-Large, Regional Director-at-Large, Officer and other nominations; c) rank nominations for Member-at-Large, Regional Director-at-Large and Officer elections; d) submit to the Board of Governors a list of candidates recommended for nomination to the positions of Officers; e) submit to the electorate no later than the first working day following 14 August for the annual General Election, at least two candidates for each Member-at-Large and Regional Director-at-Large position becoming vacant; and f) submit to the Board of Governors, a list of candidates recommended by the Society to serve on IEEE/TAB boards and committees and seek and obtain comments from the Board of Governors.

Position Criteria

Members of the Nominations and Appointments Committee cannot currently be serving as an Officer or Member-at-Large of the Board of Governors. Candidates must be an IEEE Signal Processing Society member at the time of nomination, and must remain throughout the term of service, members in good standing of IEEE and SPS.

Term

The Nominations and Appointments Committee Member term is two years. Individuals may serve more than one term and such terms can be consecutive up to two consecutive terms.

Elected/Appointed by

Members are elected by the Board of Governors.

Nomination Period

The nomination period normally opens annually in August.

Time Commitment

Conference calls/email:

- occasionally throughout the year

Time Commitment (continued)

To summarize, the time required for the position of Nominations and Appointments Committee Member is roughly 0.25 day a month.

Travel Support

None, since travel is not required.